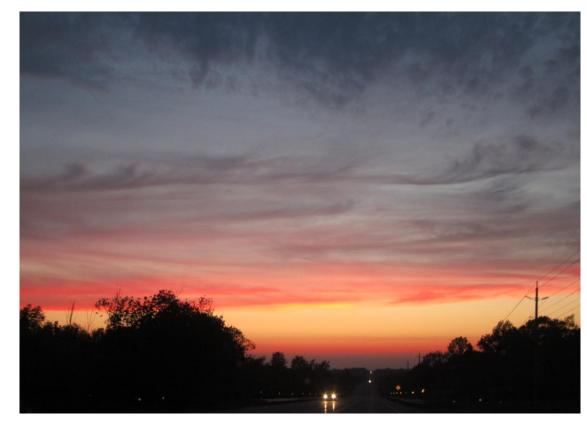
26	Unknown name 5.10+ (Melon ledge)	26
14	Unnamed 11c at Latvian boulder	22
16	Unnamed 5.11a/b west of Headspace	31
6	Unnamed 5.11d (Lord of the Flies area)	13
6	Victor Mature Lives	20
32	Viva from the Ground	22
33	Viva La Difference	22
8	Waveguiding	9
24	White Fang	17
32	Windy City	11
5	Windy City from Ground	11
33	Wired	15
32	You Sweaty Hippy	33
5	Zone of Extreme Beauty	21
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	14 16 6 6 32 33 8 24 32 5 33 32 5	14 Unnamed 11c at Latvian boulder 16 Unnamed 5.11a/b west of Headspace 6 Unnamed 5.11d (Lord of the Flies area) 6 Victor Mature Lives 32 Viva from the Ground 33 Viva La Difference 8 Waveguiding 24 White Fang 32 Windy City 5 Windy City from Ground 33 Wired 32 You Sweaty Hippy 5 Zone of Extreme Beauty

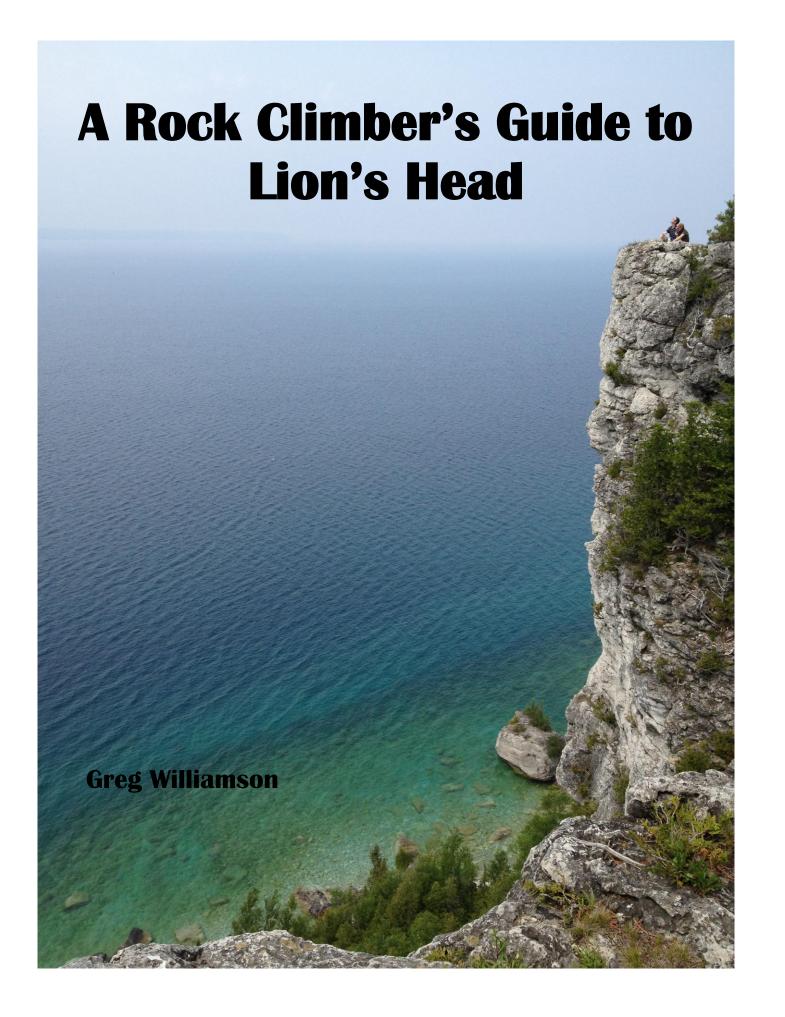
Driving home at sunset after another great weekend climbing at Lion's Head



A Rock Climber's Guide to Lion's Head - August 2014 Version 1 Content and Details provided by Greg Williamson Format and Edit provided by Selene Ma

Please excuse any errors. This guide was put together by a volunteer effort. ©

Cover Photo: Hikers sitting and looking out from Lion's Head Lookout - S.Ma B-52 Overhang photo (page 33) - I.Stittle All other photos – S.Ma



Introduction

The combination of high quality rock, breathtaking exposure, and a pristine setting above Georgian Bay make Lion's Head one of the most spectacular cliffs in Canada and it is also part of a Provincial Nature Preserve. To ensure our future access, please pack out all of your trash and tread as lightly as possible on the environment.

The approaches are long, the cliff is hard to navigate, the routes are scary and you will likely have an epic or two. That being said, those willing to endure these hardships and willing to give a little more time and effort will be rewarded with world class climbing in a beautiful setting.

Approach

As you enter the town of Lion's Head from the south turn right (east) on Moore Street, drive past the hospital to the designated Bruce Trail parking area. Do not park in the paved turnaround as some of the cottagers have an issue with this. From this parking area, walk east along Moore Street for 500m to a logging road with a gate (trail marked with blue Markers). Some people choose to park at this point. If you decide to park here, please keep noise to a minimum, don't loiter at your car, and be friendly and respectful.

The blue marked trail follows the logging road for .75 km then heads north on a wood chip covered path for another .75 km. An alternate more scenic approach is to follow the white marked Bruce Trail out of the south side of the parking area; this trail joins the Blue trail at the wood chipped section.

After about a 20 minute hike you will arrive at the edge of the top of cliff. The route immediately to your west is "Headspace." The routes are listed east and west of this point. Climber's right is always called west (towards town), and climber's left is east. Because of the size of the cliff and the fact the trail travels the top, locating routes at Lion's Head has always been a challenging endeavor. No doubt, on your first few visits you'll be spending a lot of time peering over the edge wondering where the hell you are. The hanging belays can add to the anxiety. However, many of the routes are accessible from the base. By doing a bit more hiking, it is possible to descend the Stinger gulley and climb all the non-hanging belay routes without doing any rappelling. See the map on page 23 and approach listed on page 25.

Areas are described with 2 approach options, the rappel at the route method and the no-rappelling option of taking the Stinger Gulley. The Lion's Head lookout is a great vantage point to locate many of the major walls. Be patient, do some exploring and don't be afraid to ask a fellow climber for some directions, the pieces of the puzzle will eventually come together. It's all a part of the Lion's Head experience.

Safety

Climbing at Lion's Head is a serious undertaking and requires a skill set not often needed at other Ontario cliffs. Climbers should be proficient at rappelling, ascending a fixed line, rigging hanging belays, and self-rescue. Those doubting their abilities at these tasks should consider sampling some of the many other local crags that offer great climbing in a less committing environment.

Many of the original hand drilled bolts are over 20 years old and are in poor shape. Efforts are being made by a few volunteers to replace these anchors but it is happening at a slow pace. Hopefully, in the coming years, all of these time bombs will have been swapped out with reliable stainless hardware. As a result climbers should inspect all fixed gear and use good judgment when choosing which lines to climb.

For the hanging belays, standard practice is to bring 2 ropes, one lead rope and one rap line to leave fixed in place. This allows for a means of escape should the weather turn bad, should you find yourself on the wrong route, or the result of the dozen cold ones you had with the locals the night before has left you feeling weak.

It is also a good practice to pre-clip the first bolt on hanging belay routes. There is no sense in taking a "factor 2 fall" on the belay when you can pre-clip as you rappel down. Hanging belays take more time than ground up routes, so plan accordingly to avoid climbing out in the dark. Bringing ascenders is a good idea if you are unsure of the route or your ability to climb it. If you find yourself unable to get up the

Katrina and the Waves	32	Plastic Victory Jug	2
Kiss of the Spider Woman	17	Poochy	1
Laid Back	32	Pow Wow Highway	1
Laputa	16	Pushin' up Daddies	
Lefty	21	Quantum Utensils	2
Light n' Easy	31	Queue De Lion	1
Limestone Cowboy	25	Renaissance Man	2
Lion"s Head Express	9	Renegade	3
Lioness	4	Ring of Fire	2
Living on the Edge	9	Road to no depression	
Long Weekend Ledge	5	Rum, Sodomy and the Lash	3
Looks can be Deceiving	29	Sargasso Sea	2
Lord of the Flies	13	Scalphunter	2
LoreLai	12	School's Out	2
Lost at Sea	7	Sculpted Cow	1
Madagascar	12	Shacked	2
Magica Moment	27	Shakedown	1
Making Waves	17	Short Circuit	1
Man Overboard	27	Shorty Long Back	2
Maneline	17	Skunks do it in Tevas	2
Manelining	17	So! Maybe you need a Lesson in Humility!	2
Margin of Terror	6	So! You think you Know Good Kung-Fu?	2
Master! Teach Me the Secrets of the Universe	28	Soul to Soul	
Maxi Pista	9	Spirit in the Sky	2
Medalta	33	Stinger	2
Merchants and Thieves	32	Storm Warning	3
Middle-Aged Ninja	29	Stratus Fear	1
Mini Me 5.13c (Link up)	9	Summer's End	3
Mr. Bojangles	11	Surf Zone	2
Mr. Moderate	30	Swashbuckler	2
Mulleteer	20	Swept Away	1
My Left Foot	31	The Cave of Despair	1
Nash the Slash	31	The Fin	2
Niagro	27	The Golden Hour	2
Nimbus	20	The Honey Badger	2
Nominal Nominal	30	The Lighthouse Pitch	3
North Country Club Crack	11	The Lion King	
North Shore	33	The Man in Me	
Northern Delights	10	The Mandate	2
Not another Mantle	14	The Mentor	
On Edge	10	The Roaming Gypsies	1
Otis	11	The Scenic Route	2
Pickpocket	28	The Sick and the Afflicted	2
Pigme Pigroast	29	The Slugmiesters High-Techs	2
Pipeline	18	The Troll	2

Routes by Name

Albatross 15 Doggies Dirt Pipe 22 American Bucks 17 Dr. Zeaus 9 American Dream 23 Drunken Master 9 Anaesthesia 33 Electric Avenue 15 Anarchy in High Heels 21 Elmo in Space 27 Ascent to Olympus 17 Everything is Illuminated 14 Attila the Hung 30 Fancy Dancer 11 Aud Ball 20 Far From the Maddening Crowd 8 Azrael 23 Fastball 21 Bananarama 32 Feeling Dolomighty 25 Banshee 31 Fish in a barrel 5 Bareback 23 Field Footed Rock Moose 21 Barking Baritones 25 Flying Squirrel 13 Bart's Yellow Scooter 21 For the Gallery 5 Bat Man 9 Forever expired 32 Big Ben 16 Forgotten Dreams 11 Big Kahuna 7 Free Pellet	30 Years in the Making sport	11	Death By Spanking	5
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Cold Hard Beach12Grey Matter4Conditions May Apply7Headspace4Cracker28Homo Erectus20Crescent Moon14Hotel Bennell 5.14a (Link up)8Crucible14Howg's is M'Favorit Critters29Cumulus16I Wish I Was Deep Instead of Just Macho20Curses from the Underworld17I Wonder Where the Hanging Belays Are7Curveball21I Wonder Where the Lions Are7Czar15In A Rut31Dandelion Whine7Intergalactic Cantaloupes26	Change of Season	16	Green Eyed Monster	29
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route you are on, it is not then end of the world. Stay calm; you have a couple of options: if you have ascenders, simply jumar to the top; if you don't, then you can rappel to the ground and hike to the Stinger Gulley to get back to the top. Be conscious of the route length and the amount of rope you have left at all times when rappelling or lowering. The cliff varies drastically in height from one section to the next; it may be possible to lower from one route with a 50m rope but a short distance away, the cliff may be too tall for even a 70m rope. Always knot the end of your rope when rappelling or lowering. Loose rock on routes is uncommon, falling rocks from hikers or belayers at the top is more of hazard.

Routes

The climbing at Lion's Head has something to offer everyone. The clean exposed walls serve up some of the best technical pocket climbing on the escarpment. The hanging belay routes with their exposed setting give a feeling of exhilaration not typically found on single pitch climbs. No other Ontario crag has so many high quality 5.10's and 5.11's. New route and trail development has opened a large number of ground-up routes for those that don't want the cramped legs of hanging in a harness for hours at a belay.

While most of the quality moderate lines have been done, every year, new difficult new lines go up on the faces that once seemed impossible. New development has made Lions' Head Eastern Canada's premier destination for hard sport climbing. The reputation as a place where the hard routes are all vertical and fingery has been changed by new lines such as "Lion's Head Express" and "Maxi Pista." With their massive roofs, they offer hard, physically demanding sport climbing that is truly world class. There are also many classic crack lines and heady gear protected faces for the traditional climber to enjoy.

While some of the more popular areas can be busy on summer weekends, it is always possible for those willing to hike a little further to find an area all to themselves.

Some longer routes require up to 14 draws but 8 to 10 quickdraws will suffice for most sport routes. A standard trad rack tailored toward limestone placements in horizontals and pockets is suggested. Almost all of the ground-up lines now have top anchors unless they are too tall to be lowered from with a 70m rope.

While pockets are the general theme, there is a distinct nature to the different walls. The walls that face a northerly direction tend to be a darker, less featured rock. The routes on these walls tend to be thin, balancy and more footwork intense. Good conditions are the key for the best friction on these walls. The walls that face a westerly direction are often more pocketed, steeper and on lighter colored rock. Many of the routes that start from the base climb through the lower more fractured band of rock. While much of this lower band is initially loose and broken, when cleaned up it usually offers solid overhanging climbing.

Weather

The weather at this cliff deserves special mention. Because the cliff faces northwest it doesn't receive any sunshine until about 2 pm. Early and late season, the sun doesn't come around until 4 or 5. This makes the climbing season a little shorter than most crags in Ontario. As a result many of the lines tend to seep a little later into the spring; once things dry up for the summer, conditions usually stay very good.

Because of the exposure the cliff dries incredibly fast after a rain. Another common annoyance is the strong winds off the bay that can make communication and rope management nearly impossible. On these frigid or windy days, White Bluff is a good alternative as it is more sheltered and faces a southerly direction getting early to mid-day sun. On the plus side, the things that make Lions Head's climbing season shorter also make it one the most pleasant places to climb when the heat is unbearable everywhere else. Bugs are rarely an issue on the exposed hanging belay routes. At the base of the cliff and on the hike in, bugs are only a minor annoyance in May and June.

How to Use this Guide

- Hanging belays (HB) Lion's Head is unique in that many of its routes are started from hanging belays. On the maps, hanging belays are denoted by a red number in a circle. On the lists, they are marked by red font and the initials HB.
- Cround up sport routes are denoted by a blue number in a circle on the maps. On the lists, they are marked in blue font.
- Trad and Mixed lines are denoted by purple font in the route descriptions. On the maps, they are denoted by a blue number in a circle if they are ground up, or a red circle if they are a hanging belay.
- Approach information is denoted in italics for each area and route description.
- Some of the older classic routes still have a visible painted letter at the tops of the cliff to help identify rappel points. These are denoted by <u>an underline in the route description.</u>
- Keep in mind that the routes are listed from West to East: Climber's right to Climber's left for each section.
- In green font are the page numbers identifying maps for relevant areas.

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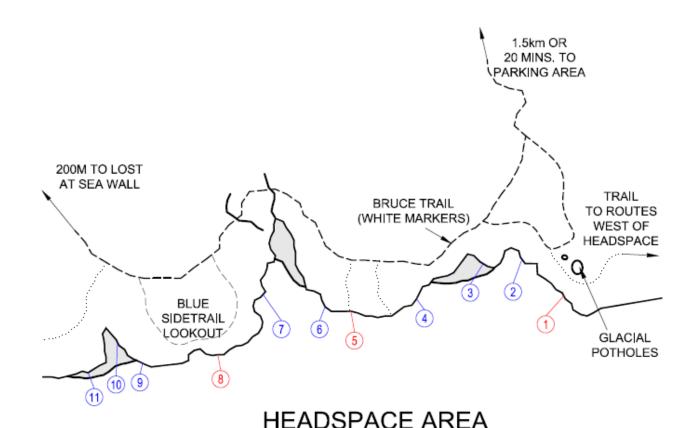
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□□ Buccaneer ★★ sport HB	□□ Electric Avenue ★★ sport HB
☐☐ Green Eyed Monster ★★ sport	□□ Aud Ball ★sport
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5.10c	□□ Homo Erectus A1 trad
□□ Lost at Sea ★★★ sport	□□ Lefty sport
□□ Making Waves ★★★ sport HB	$\square\square$ Looks can be Deceiving TR
□□ Pigroast ★★★ sport	□□ The Slugmeisters High-Techs sport
□□ Fastball ★★ trad	5.10-
□□ Headspace ★★ sport HB	□□ Nominal Nominal 5.10a/b trad
□□ Merchants and Thieves ★★ mixed	5.9+
□□ Mulleteer ★★ sport HB	□□ Anarchy in High Heels ★★ sport
□□ On Edge ★★ sport HB	☐ Fleet Footed Rock Moose ★★ sport
□□ The Roaming Gypsies ★★ 2p	5.9
□□ Nash the Slash 🖈 trad	☐ Kiss of the Spider Woman ★★★★ sport HB
□□ Wired ★sport HB	□□ Skunks do it in Tevas ★★★ sport
□□ White Fang sport HB	Laid Back ★ trad
□□ So! Maybe you need a Lesson in Humility! sport	□□ Pickpocket 🖈 sport HB
5.10b	□□ In a Rut trad
□□ American Bucks ★★★★ sport HB	□□ Lioness sport
□□ Curveball ★★★ trad	□□ School's Out sport
□□ Katrina and the Waves ★★★ sport	☐ Tom's Lucky Bun-Day sport
□□ Storm Warning ★★★ trad 2p	5.8
□□ Cave Route ★★ sport HB	☐☐ Queue De Lion ★★★ sport HB
□□ Dandy ★★ sport HB	☐☐ Feeling Groovey trad
□□ Fuse Box ★★ sport HB	□□ Breaking Dinner Plates trad
□□ Limestone Cowboy ★★ sport	□□ Middle Aged Ninja Tortoise trad
□□ Swept Away ★★ sport HB	□□ Light 'n' Easy 🖈 trad
□□ Ascent to Olympus 🖈 sport HB	□□ Anaesthesia ★ trad
□□ Big Ben 🖈 sport HB	5.7
□□ Fancy Dancer ★ sport HB	□□ Bananarama 5.7 A3 ★★★
□□ Sculpted Cow ★ trad	□□ Surf Zone ★★★ sport
□□ Waveguiding ★ sport	☐ Plastic Victory Jug ★★ sport
□□ Global Warming trad	☐ Renaissance man
□□ Unnamed 10b sport HB (Lord of the Flies area)	5.6
5.10a	☐ Mr. Moderate 5.6 trad
□□ Maneline ★★★★ sport HB	modorato oto trad
□□ Ladyslipper ★★★ sport	
□□ Nimbus ★★★ sport HB	

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☐☐ Change of Season ★★ trad

□□ Paradigm Shift ★★	$\square\square$ Master! Teach Me the Secrets of the Universe \bigstar
□□ Swashbuckler 🖈 sport HB	sport
□□ Viva La Difference ★★sport HB	□□ Pirates ★★ sport HB
□□ Windy City ★★sport HB	□□ Stinger ★★sport
□□ Bareback Mountaineer 🖈 sport	□□ Shakedown 🖈 sport HB
□□ Bandit sport HB	□□ Unnamed 🖈 Sport (Latvian Boulder)
□□ Twenty Feet in Tennessee trad	□□ You've been Hibbed sport
5.12-	5.11b
□□ Gateway to the Vertical World ★★ sport	□□ Azrael ★★ trad HB
5.12	□□ Bottlerocket ☆☆sport HB
□□ Banshee ★★★ trad	□□ Green Velvet ★★ sport
□□ Fully Erect ★★ mixed	□□ Gordon Lightfeet ★★ sport
5.11+	□□ Margin of Terror ★★ sport HB
□□ To Catch a Thief ★★ sport HB	□□ North Shore ★★ trad
□□ 45 th Parallel sport	□□ North Country Club Crack ★★ trad
5.11d	□□ Soul to Soul ★★ sport HB
□□ Feeling Dolomighty ★★★ sport HB	□□ Spirit in the Sky ★★ sport
□□ Honey Badger ★★★ sport	□□ Cracker 🖈 mixed HB
□□ Scalphunter ★★★ sport	□□ Death by Spanking 🖈 sport
□□ So! You think you Know Good Kung-Fu? ★★★	□□ Albatross sport HB
sport	□□ Attila the Hung trad
□□ Road to No Depression 🖈	□□ Barking Baritones sport
□□ Northern Delights 🖈 sport HB	□□ Howg's is M'Favorit Critters
□□ Unnamed 11d ★★ sport (east of Lord of the Flies)	5.11a
□□ Distant Thunder ★★ sport HB	□□ Cumulus ★★★★ sport HB
□□ Pipeline ★★sport	□□ Crescent Moon ☆☆☆ mixed
□□ Ring of Fire ★★ sport	□□ Elmo in Space ★★ mixed
□□ The Mandate 🗯 sport	□□ Glass Bottom Boat 5.11a R ★★
□□ The United Colours of Melon ★★ sport	□□ Long Weekend Ledge 🖈 sport
□□ Shacked 🖈 sport HB	□□ Fishing in a Barrel 🚖 sport
□□ Free Pelletier 🚧 sport	□□ Gin and Juice 🖈 sport
□□ Renegade ★★ sport	□□ Magica Moment 🖈 sport
□□ Summer's End 🖈 sport	□□ Manelining mixed
□□ Time, the Avenger trad	□□ Blue Bottle Chronic sport HB
5.11c	□□ The Troll mixed
□□ Far From the Maddening Crowd ★★★★ sport HB	5.11-
□□ I Wish I Was Deep Instead of Just Macho ★★★	□□ Unnamed 11a/b ★ sport (west of Headspace)
sport	5.10+
□□ Lord of the Flies ★★★ sport	□□ The Lighthouse Pitch ★★ trad
□□ Man Overboard ★★★ sport	5.10d
□□Tricks are for Kids ★★★ sport	□□ Thunderball ★★★★ trad
□□ Dandelion Whine ★★ sport	□□ Mr. Bojangles ★★★ sport HB



Routes East of Headspace - The following routes are listed from West to East (climbers' right to left) as encountered from where the Bruce trail first meets the cliff.

(Go to page 31 for routes west of Headspace.)

Headspace Area

This area is located where the trail first meets the cliff. A lookout allows views of the black Headspace wall to the west. The Bruce trail continues east to where the majority of the routes are. The routes are quite spread out in this area so take your time to ensure you are on the right line.

Approach:

From the top: rap for each route at the noted location

From the bottom: rappel at Soul to Soul or at Lost at Sea area and walk 300m back west or walk the base trail west 15 minutes

1. Headspace 5.10c ★★ sport HB

Walk west 15 steps from the lookout where the Bruce Trail meets the cliff to an obvious pothole feature. Rap down the dark vertical face to a hanging belay just above the trees. Nice vertical face climbing. F.A. Chris Oates, Marc Bracken

2. Jack in the Pulpit 5.10a trad

Start just east of "Headspace". Rappel to a ledge and climb a crack system to the pulpit. Climb strenuously out the pulpit. Rack required.

F.A. Bob Bennell, Cinta Bennell

3. Lioness 5.9 sport

Rap to a ledge just east of the previous route. Climb the pocketed wall past bolts and fixed threads (bring your own threads). Somewhat dirty.

F.A. Bob Bennell, Cinta Bennell

4. Grey Matter 5.13c ★★★ sport

The first ground up route east of "Lioness." Fantastic steep climbing to a decent shake out, rest up because the vertical grey face above is the part that matters! F.A. Paul Ko

Headspace Area

5. Soul to Soul 5.11b ** sport HB

Rap to a hanging belay at a short side trail 40m down the trail from the Headspace lookout. Burly moves off the belay lead to a thin sustained finish.

F.A. John Weir, Chris Oates

6. The Mentor 5.13b ★★★ sport

Named after the legendary John Weir. Rappel to the ground at "Soul to Soul" or approach from the base trail. 3 bolts of face lead to a burly boulder problem, grab a knee bar rest then dive into some tougher climbing. Traverse right and join into "Soul to Soul" at the hanging belay.

F.A. Greg Williamson

7. Pushin' up Daddies 5.12b ** sport

Start from the ground at "Soul to Soul". Climb a chossy corner system to better rock above, the finish of this one makes it all worthwhile.

F.A. Greg Williamson

7a. Scooped 5.12c ★★★ mixed

Starts on wall climber's left of "Pushin' up Daddies". Locate obvious scoop feature at top of route on black rock.

8. For the Gallery 5.12a ** sport HB

This route can now be started from the ground (2013), scramble to chossy ledge from trail through treed section or rappel beside the blue side trail lookout just left of the corner or from the base, scramble up to a chossy ledge. See picture page 7. A moderate steep start leads to a committing crux. Worth your while if you have done the other classic 12's at the cliff. F.A. Dave Zieleniewski

9. Project – need description

Routes 10-14 can be reached from the ground in a treed section of the cliff base trail. Scramble up to high grassy ledge by "Death by Spanking." The routes at the corner are #10a, 10. Traverse to climber's left for #12 and through some trees with a hand rope for #13-14.

10a. Gordon Lightfeet 5.11b ★★ sport

Same ledge start as "Death by Spanking." Route veers out right from the corner on same face. Balancy delicate traverse out right and up leads to some sequency, fun moves.

F.A. Adam Reeve (?)

The view from the trail atop "Lost at Sea" and "Dandelion Wine" (Page 6) →

10. Death By Spanking 5.11b ★ sport

Just down the trail from "Soul to Soul" is a blue loop trail that leads to a lookout. Just before the trail heads back inland, walk a few steps east and rap in a corner to a ledge. Climb the greasy slab to a steeper finish. By the time you grovel over the lip of this one you will understand where the route name came from. F.A. Marc Bracken

11. Zuly's trad line 5.10? trad

-get description from Dave

The following routes are not on the map; see approach directions listed between #9 and #10.

12. Turbine 5.12c ★★ sport

Scramble up to the ledge just east of "Death by spanking." A bouldery start leads to a good rest; pull a tough face move to easier ground above.

F.A. Greg Williamson

13. Fish in a barrel 5.11a ★ sport

Take the middle line on this ledge. Some of the rock is a little crumbly on this one.

F.A. Greg Williamson

14. Long Weekend Ledge 5.11a ★★ sport

Take the climb just left of the previous route. Traverse leftward off the ledge. Fun climbing on some nice holds

F.A. Greg Williamson

15. Tooth Brush was not enough 5.12d ★ sport

Walk west from the base of Thor from the Floor. Climb the bolted corner route. Wait till at least August for dry conditions.

F.A. Joe Skopec



Routes by Grade and Type: □□ Laputa ★★★ sport HB 5.14+ □□ Sargasso Sea ★★★ sport ☐ Forever expired sport ☐☐ Bart's Yellow Scooter ★★ sport 5.14a ☐☐ Shorty Long Back ★★★ sport ☐☐ Lion's Head Express ★★★★ sport ☐☐ Tooth Brush was not enough ★ sport □□ Titan ★★★★★ sport 5.12c ☐☐ Hotel Bennell (link up) sport □□ LoreLai ★★★★★ sport 5.**13d** □□ Niagro ★★★ Sport ☐☐ American Dream ★★★★★ sport □□ Pigme ★★★ sport □□ Bat Man ★★★★sport □□ Dr. Zeaus ★★ sport ☐☐ Big Kahuna ★★★ sport ☐☐ Forgotten Dreams ★★ sport ☐☐ The Man in me ★★★ sport □□ Madagascar ★★ ☐☐ Living on the Edge ★★★ sport □□ Poochy ★★ sport HB 5.13c □□ Scooped ★★ Mixed ☐☐ Grey Matter ★★★★ sport ☐☐ The Scenic Route ★★ sport □□ Maxi Pista ★★★★ sport ☐☐ Viva from the Ground ★★ sport □□ Mini Me (Link up) sport ☐☐ Zone of Extreme Beauty ★★ sport 5.13+ □□ Quantum Utensils ★ sport ☐☐ The Lion King ★★★ sport 5.12b 5.13b □□ The Fin ★★★★★ sport ☐☐ The Golden Hour ★★★★★ sport □□ Burn, Judy, Burn ★★★ sport ☐☐ The Mentor ★★★ sport □□ Doggies Dirt Pipe ★★★sport ☐☐ Drunken Master ★★ sport □□ I wonder where the hanging belays are ★★★ 5.13a □□ Pow Wow Highway ★★★★ sport □□ Rum, Sodomy and the Lash ★★★ sport ☐☐ Coeur De Lion ★★★★★ sport ☐☐ Thor ★★★★ sport HB ☐☐ Flying Squirrel ★★★★★ sport ☐☐ Transition or Transgression ★★★ sport ☐☐ The Victim ★★★★★ sport HB ☐☐ Victor Mature Lives ★★★★ sport HB □□ Above the Clouds ★★★ mixed □□ Pushin' up Daddies ★★ sport ☐☐ Everything is illuminated ★★★ ☐☐ You Sweaty Hippy ★★ sport ☐☐ Thor from the Floor★★★sport □□ Not another Mantle ★ sport □□ Cold Hard Beach ★★ ☐☐ The Wax Bomb ★ sport HB □□ 30 Years in the Making sport 5.12a 5.12+ □□ I Wonder Where the Lions Are ★★★★ sport HB □□ Conditions May Apply sport ☐☐ Crucible ★★★★ sport 5.12d □□ Czar ★★★sport HB □□ Stratus Fear ★★★★ trad ☐☐ Otis ★★★★ sport HB □□ Bareback ★★★ sport □□ Windy City from the ground ★★★ ☐☐ Gargamel & Azrael ★★★mixed □□ Busted at Berford ★★ sport

☐☐ For the Gallery ★★ sport HB

Indices

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☐☐ Ghost and the Darkness ★★★★ sport

Storm Warning Area (See map on Page 31)

21. Medalta 5.10d 🖈 sport

Rap down the black face just west of Katrina. Start off a ledge then up the face past a huge reach. F.A. John Weir

22. North Shore 5.11b ** trad

Rap to the ground at the <u>letters "NS" just west of the</u> <u>previous route</u>. Scary face climbing on gear. Rack required, be prepared for lots of horizontal placements. F.A. Ziggy Isaac, Quinton Bennet

23. You Sweaty Hippy 5.12b ★★ sport

Climb the face between "North Shore" and "Transition". Somewhat height dependent! F.A. Chris Pegalo, Sonnie Trotter

24. Transition or Transgression 5.12b ★★★ sport

Start of the ground just west of "North Shore".

Sustained laybacks to a difficult crux.

F.A. John Weir

The following 4 routes have become quite overgrown due to lack of use. It is probably best to walk the base from North Shore to access them, because of their close proximity to the cottages above.

25. Time, the Avenger 5.11d trad

A somewhat obscure route, the last attempt on which reported extremely overgrown conditions, and a near fatal fall. Start 70m west of North Shore at a thin crack which goes over and overhang. Rack required. F.A. David Smart

26. Anaesthesia 5.8 ★ trad

A good crack line which starts about 50m west of the previous route. Start in a left-facing corner which leads to a large dihedral. Rack required. F.A. Steve De Maio, John Kaandorp

27. Boiling a Dust Speck 5.10a trad

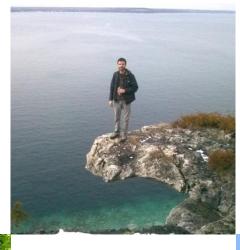
Start at a right-facing corner near the far west end of the cliff. Layback the crack to the top. Rack required. F.A. Quinton Bennet, Ziggy Isaac

28. Twenty Feet in Tennessee 5.12a trad

Very obscure. Climb the 5m roof at the west end of the crag.

F.A. David Smar

Hanging over ... the B-52 Overhang →

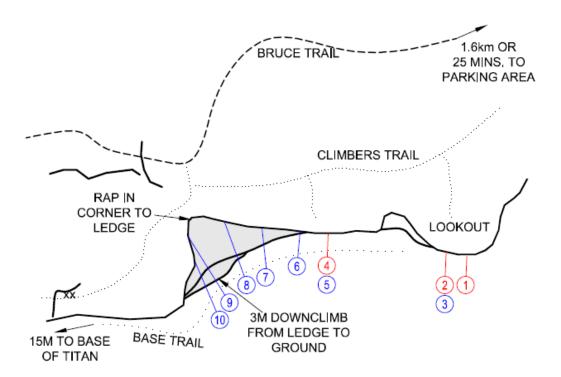


↓ The lonely tree above "Windy City"



← The lush tropical-like part of the hike into Lion's Head from Moore St.





LOST AT SEA AREA

Lost at Sea Area

This popular area features several varied lines. The classic hanging belay routes of "I Wonder Where the Lions are" and "Thor" are two must-do routes at the 5.12- grade. "Lost at Sea" is a classic 5.10 with the comforts of belaying from the ground. The 3 side by side 5.13's off the west side of the ledge offer up some toughest finger and footwork test pieces around. All routes have top anchors.

Approach:

After the blue lookout trail rejoins, the main trail turns inland away from the cliff. After about 200m the trail nears the cliff edge again, watch for a short path that leads to a corner. From this corner, the "Coeur De Lion" wall is immediately to your west, and "Lost at Sea" to the east. See photo page 5 for cliff top view from this corner. Rappel in the corner to access the large Lost at Sea ledge below. Routes 6-10 start off this ledge. A down climb with hand rope from this ledge gets you to the ground which is a great starting point for all the ground up routes in this area. The base of "Thor from the Floor" is 40m to the West and the base of "Titan" is 80m to the east. Routes 1-4 are hanging belays. There is some loose scree at the top of "Lost at Sea", so take care not to trundle rocks on people below.

1. Margin of Terror 5.11b ** sport HB

Walk back west 15m from "Lost at Sea" to a faint path that leads to an elevated lookout. Anchor to trees on the east side of this lookout. There are also a couple of older rap bolts below the lookout. Rappel to a hanging belay. Climb up and right toward the arête to a couple of thin moves. Head back left to the steeper but easier finish.

F.A. Bob Bennell, Cinta Bennell

2. Thor 5.12b ★★★ sport HB

Rap at the same point as the previous route but swing east to another hanging belay. Fantastic vertical climbing up the black face leads to a pumpy finish. F.A. Bob Bennell, Cinta Bennell

3. Thor from the Floor 5.13a ★★★ sport

Rap to the ground at the previous route, or walk west from the base of the Lost at Sea ledge. Power through 4 bolts of steep stuff to a tricky move transitioning to the vertical section, shake out, and then continue up "Thor". Excellent varied climbing. F.A. Daniel Martian, Mark Smith

Lost at Sea Area

4. I Wonder Where the Lions Are 5.12a ★★★★ sport HB

One of the best routes on the cliff. Rap to a hanging belay just west of "Lion King," about 10 feet west of the rappel corner for Lost at Sea Ledge. Incredible varied and technical climbing.

F.A. Bob Bennell

5. I Wonder Where the Hanging Belays Are 5.12b ★★★ sport

The ground up start to route #4. Rap to the ground or approach via the base trail. Located right at where the cedars end and the choss starts west of the Lost at Sea ledge.

Very height dependent move 2nd to 3rd bolt. Delicate traverse out to hanging belay.

FA Daniel Martian

5b. Conditions May Apply (August 3, 2014) sport 5.12c/d

Start at same ground up start for #4, at hanging belay, trend to the right set of bolts. Tough moves at the end. F.A. Greg Williamson

Rappel in the corner at "Lost at Sea" to the ledge for the next set of routes.

6. The Lion King 5.13c/d ★★★ sport

Start off the far end of the ledge. Very difficult thin climbing. – Very bouldery crux off the ground followed by easy climbing to a hard boulder problem in the middle to easy climbing. *Pre-clip first bolt*.

F.A. Dave McDougall

7. Coeur De Lion 5.13a ★★★ sport

The second route west of the corner. Thin, sequential and sustained pocket pulling with not much in the way of footholds. This classic line was the first route of its grade in Ontario

F.A. David Smart

8. Big Kahuna 5.13d ★★★sport

The first route west of the rappel corner. This route is immediately west (right) of the rappel corner. A perfect route for the difficult face connoisseur, dyno's, monos and lots of other things to keep you on your toes all the way (crux hold is really bad if it isn't cold), also watch out going for fourth bolt, don't give too much slack.

F.A. Jerry Moffat

9. Dandelion Whine 5.11c ★★ sport

The first route east of the corner. A delicate slabby beginning leads to an overhanging finish. Often wet. Tough for the grade unless you have the finesse of the first ascensionist.

F.A. Julie Leino

10. Lost at Sea 5.10c ★★★ sport

Start just east of Dandelion Whine. Balancy vertical face leads to a fun steep finish on large huecos. F.A. David Smart

"For the Gallery" (description on page 5)



Routes West of Headspace (See map on Page 31)

9. Merchants and Thieves 5.10c ** mixed

Start west and lower off the ledge from the previous routes. Nice mixed climbing. Mid-sized cams useful. Note the incredibly manky last bolt.

F.A. Ziggy Isaac, Reg Smart

10. Rum, Sodomy and the Lash 5.12b ★★★ sport

Start on the west end of the ledge. Nice face climbing on beautiful stone. Skirting right at the crux to avoid the big dyno seems to be the norm, probably easier than 12b this way, but much harder than 12b straight up.

F.A. Porter Jerrard

Storm Warning Area

About 40 steps west of the Merchant and Thieves area look for a clearing at the cliffs edge. Rap the ledge for the following routes, except for Storm Warning.

11. Gin and Juice 5.11a ★ sport

Rap to a hanging belay just east of the ledge. Follow bolts up and leftward, then straight up the headwall. F.A. Greg Williamson, Steve Montgomery

12. Laid Back 5.9 ★ trad

Rap and start as for Gin and Juice. After the first bolt climb straight up the layback crack. Medium gear. F.A. Greg Williamson, Steve Montgomery

13. Storm Warning 5.10b ★★★ trad 2 pitches

One of the best trad routes on the cliff. Rap to the ground past the west end of the ledge. Climb the ever steepening crack in the corner to the ledge. The second pitch (not near as good as the first) takes the left arching crack to the top (left of "Tricks") Taking one of the following routes for pitch 2 is recommended. F.A. John Kaandorp, Steve De Maio

14. Tom's Lucky Bun-Day 5.9 sport

Take the eastmost bolted line off the ledge. A couple of reachy moves.

F.A. Marc Bracken, Chris Oates

15. Tricks are for Kids 5.11c ★★★ sport

Start in the middle of the ledge beneath an obvious thread. Superb technical pocket climbing. F.A. Martin Seidenschmid, Fraser Allen

16. Thunderball 5.10d ★★★★ trad

Step into space off the west end of the ledge and pull the exposed roof. Exhilarating face climbing on natural pro. Slings for threads and small to mid-sized gear useful. This route is an excellent 2nd pitch alternative for 'Storm Warning"

F.A. Reg Smart, Ziggy Isaac

17. The Lighthouse Pitch 5.10c/d ★★ trad

Start as for Thunderball but traverse further out right through several huecos until you're able to move up a short right facing corner. Clip a bolt and finish on the short headwall above. Slings for threads required, rack optional.

Hike west to the obvious huge B-52 overhang. Rap in the notch at its west end for the next 2 routes.

18. Forever expired 5.14c/d ★★★ sport

Follow the obvious line of bolts under the B52 overhang. Big moves to big holds will lead you to a huge rest, then a committing 12 move sequence of mono's, smears, pinches and tiny crimps will bring you to another good rest, shake here for as long as you need and allow your tendons to recover, then commence into the huge lurking roof. A V7/8 boulder problem will take you to bigger holds at the lip and 5.12 climbing to the top out, there are no chains or anchors, just a beautiful bucket of limestone and a world class mantle. At present time, the hardest route in Ontario.

F.A. Sonnie Trotter

19. Bananarama 5.7 A3 ★★★

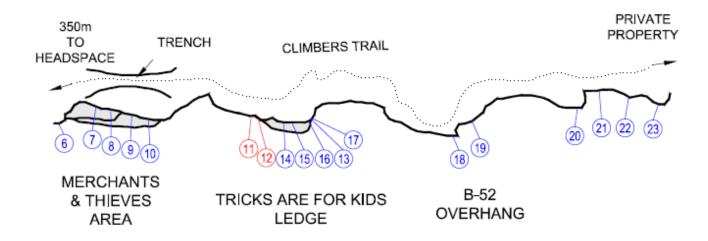
One of escarpments best aid routes. Hanging belay. Thin pro and skyhooks.

- 1. Start below an overhanging corner underneath the overhang. Climb this and traverse rightwards to a hanging belay. (A2)
- 2. Climb to the right a metre then up a groove to the top. (A3)
- F.A. Pete Zabrok, John Kaandorp

20. Katrina and the Waves 5.10b ★★★ sport

Rap to the ground at the buttress capped with a large boulder 75 steps west of the B-52 overhang. Nice technical climbing up the arête. 2 long runners are useful to reduce rope drag.

F.A. John Weir



Routes West of Headspace

For those seeking a little more solitude, the walls west of Headspace are a great spot to go on a busy weekend. *Approach:*

When hiking in and arriving at the cliff's edge, the black wall to your left is "Headspace". The Bruce Trail continues to the east, where the majority of the routes are. There are however several quality routes on the walls west of "Headspace". They receive significantly less traffic than the rest of the cliff and are spread out over quite a distance, so expect some difficulties in finding routes. Take the faint path that begins at the top of "Headspace". Routes are listed from east to west. Please don't approach these routes directly from the parking area, you will be crossing private property and will likely get lost in a sea of poison ivy anyway.

1. My Left Foot 5.10d ★ trad

Hike 100m west of Headspace. Rap to the ground at a corner beside a west facing anvil shaped wall.

Climb the corner to a roof then up the face.

F.A. John Weir

2. Nash the Slash 5.10c trad

Rap to the ground 100m past Headspace. Climb the vicious offwidth. Rack required. F.A. John Kaandorp, Pete Zabrok

3. Light 'n' Easy 5.8 * trad

Look for some small cedars laid on the path like a bridge to protect the edge of the cliff; rap at the clearing just past this. Climb past 2 bolts to a ledge then take the crack to the top. Rack required. F.A. John Weir, Mike Nadeau

4. Banshee 5.12 ★★★ trad

Continue down the trail further west; look for a buttress with a "B" painted at the top. Rap here, or carefully down-climb the gulley to the east. Climb the classic thin crack to the face above, past a sketchy pin and bolt, finish up the hand crack. Fantastic. Small to medium gear.

F.A. Reg Smart, David Smart, Quinton Bennet

5. Unnamed 5.11a/b * sport

Look for 2 rap bolts in a clearing on the first buttress east of the Merchants and Thieves wall. Rap to a hanging belay. Face climb past 5 bolts to the top. F.A. Reg Smart, Dave Suda, R. Stracken

Further down the trail you will encounter a small cliff between the trail and the cliffs edge. It gives the feeling of being in a trench. Rap to a ledge in the corner just prior to this feature for the next 5 routes.

6. In A Rut 5.9 trad

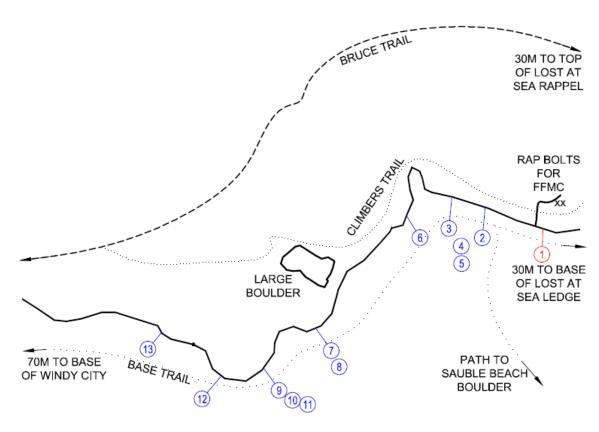
Climb the crack east of the ledge. Rack required. F.A. Bob Bennell, Cinta Bennell

7. Renegade 5.11d ** sport

Take the easternmost bolted route on the ledge. A bouldery start leads to sustained face. F.A. Martin Seidenschmid, David Smart

8. Summer's End 5.11d 🖈 sport

Start just west of "Renegade".
Similar to its neighbor, also worth doing.
F.A. David Smart, Michelle Smart



TITAN AREA

Titan Area

This spectacular area hosts some of the longest and most impressive routes at the cliff. Easy access and a good concentration of difficult lines make this the premier location for hard sport climbing. All of the routes except #1 start from the ground and have top anchors. Most routes require at least a 70m or longer rope; make sure to knot the end of your rope when lowering.

Approach:

The most common approach is to rappel to the ground at the "Lost at Sea" ledge then hike 80m east to the base of Titan. Alternatively you can descend the gulley at Stinger and hike the base trail back west for about 20 minutes.

1. Far From the Maddening Crowd 5.11c ★★★ sport HB

Take the faint path from the top of the previous routes about 30 steps to the letters "FFMC". Rappel from glue in anchors to a hanging belay. A thin start leads to a steeper finish on bigger holds. One of the best routes on the cliff.

F.A. Ziggy Isaac, Reg Smart

2. Titan 5.14a ★★★★ sport

Lower pitch: 5.13d to the lower off biner, usually has fixed gear. Upper pitch: 5.13b from hanging belay Climbs better than it looks. The starting bolt or two are a little chossy but after that solid rock. Difficult thin face moves and an overhanging crux requires a climber with a variety of talents. No anchors for lowering but there is a hidden bolt inside a hueco with a shrub on top of cliff.

F.A. Sonnie Trotter

3. The Man in Me 5.13d ★★★ sport

A beautiful climb for a full 35m, Techy and totally natural. Start from the ground 4m east of Titan F.A. Daniel Martian

4. Hotel Bennell 5.14a (Link up)

So you want a challenge? Here it is! The previous 2 routes are both really hard in different places, "Titan" at the bottom and "Man in Me" at the top. There is still a great rest on the top of "Man in Me" before the last crux but this link is significantly harder than "Titan" on its own. Very good climbing, lots of consistent difficultly. Start on "Titan" and traverse after pulling over the lip. Use long draws to avoid rope drag. F.A. Daniel Martian

Titan Area

5. Mini Me 5.13c (Link up)

Pick the easiest way up this giant wall and you have a fantastic 5.13c. Start on "Man in me" and traverse just after you pull the roof on good holds into "Titan's" upper pitch. Fantastic climbing on some of the best limestone Ontario has. Some long draws before traverse are recommended.

F.A. Daniel Martian

6. Waveguiding 5.10b ★ sport.

Take the route just east of the corner beside "Man in me"in a shaded corner. A long route through bulges and slabs. Rebolted summer 2014 – no longer run out. A bit of an adventure climb.

F.A. Tom Valis, Marc Bracken

7. Drunken Master 5.13b ★★ sport

Start east of "Waveguiding" on the steep left side of the wall. Look for long fixed draws on the first few bolts. Stick-clip the 2nd bolt to reduce rope drag. An easy but somewhat loose beginning leads to a difficult boulder problem. Continue up through technical slabs and bulges. Good except for the start. 35m F.A. Gus Alexandropoulos

8. Living on the Edge 5.13d ** sport

Start on "Drunken Master". After the crux of that route head left across wild exposed terrain above the huge roof of "Batman". Jump.

F.A. Mark Smith

9. Dr. Zeaus 5.12c ★★ sport

Start about 7m left of "Drunken Master" on top a huge pile of choss. Stick-clip the first bolt and head right after the second bolt. This route will stay dry in the rain.

F.A. Gus Alexandropoulos

10. Road to no depression 5.11d ★★ sport

Start is the same for Dr. Zeaus. Instead of going right at second bolt, continue up corner for a tricky but fun open book. F.A. ?

The next three climbs seep at the beginning of the climbing season, if they look wet, move on; they require holds in the wet rock.

11. Bat Man 5.13d ★★★★ sport

One of the most amazing climbs you will ever DO or TRY. Start like Dr. Zeaus and at fourth bolt break left onto the beautiful face, continue up this face until it ends and follow chain draws out the massive overhang. Pull up and over the roof and get to the nohands stance on the face, then jump off. Anchors would make rope drag unbearable. Use long draws for bottom face to reduce rope drag.

F.A. Daniel Martian

12. Lion's Head Express 5.14a ★★★★

Climb up the chossy start 10m east of "Batman" to get to solid rock. This route will take you for an amazing and heartbreaking ride. Watch out, some holds are really sharp. Continue past last bolt for about 10ft of good easy climbing, and then take the victory whipper in order to have enough rope to lower, or top out. F.A. Daniel Martian

13. Maxi Pista 5.13c ★★★

An outstanding line. Start on the clean vertical face 5m left of the previous route. Grab a good rest then tackle the steeper ground above. Keep trending right through amazing features. This route keeps coming at you with multiple cruxes all the way to the end; decent shakeouts between them, allow some recovery while you psyche up for the next.

F.A. Gus Alexandropoulos

9



The crazy-looking tree at the base of "Drunken Master" (route #7)

The Monster Ledge (see map on Page 29)

10. Mr. Moderate 5.6 trad

Take the short corner on the east end of the ledge. Medium sized gear.

F.A. Mike Nadeau, John Weir

The next 3 routes are a short hike past the Monster ledge

11. Attila the Hung 5.11b trad

Rappel at the lookout east of the Monster Ledge. A loose start leads to an interesting crack, under-clinging beneath large roofs. This route was first led by John Kaandorp and Steve DeMaio in the mid-80's, they called it Vision Quest.

F.A. John Kaandorp, Steve DeMaio F.A. Norbert Kartner, Mary Lou Langton

12. Breaking Dinner Plates 5.8 trad

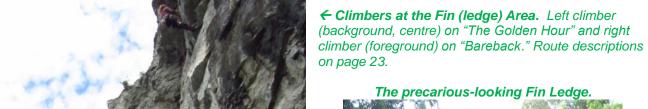
Rap to the ground east of the previous routes; take the line of least resistance. Rack required.

F.A. John Weir, Mike Nadeau

13. Nominal Nominal 5.10a/b trad

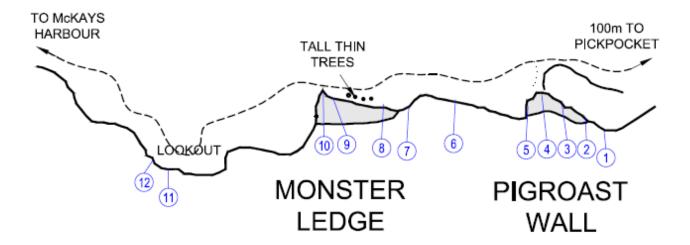
Rap on the east side of the last lookout on the main trail. Climb out past a single bolt to a blocky crack. Rack required.

F.A. Tom Valis, Elizabeth Turner









Pigroast Wall

This ledge offers a couple of good routes and a good place to get away from the crowds on a busy weekend. **Approach:**

About 100m past "Pickpocket" the trail passes a large boulder, look for a corner with some old twisted cedars growing in it. Rap here (be gentle on the trees) to a ledge. All of the routes start off the ledge. As of now none of the routes have top anchors.

1. Project

A semi bolted route on the furthest arête on this wall.

2. Pigme 5.12c ★★★ sport

Start on the west end of the ledge. Crank the thin grips up the clean vertical wall. Great climbing but painful on the fingers. No anchors.

F.A. Chris Oates

3 .Pigroast 5.10c ★★★ sport

Take the second route west of the corner. An entertaining route for its length.

F.A. John Weir

4. Howg's is M'Favorit Critters 5.11b

Climb the first route west of the corner. One very tricky move to easier climbing above.

F.A. Marc Bracken

5. Looks can be Deceiving 5.10a TR

Top rope the face to the left of the corner. F.A. John Weir

The Monster Ledge

This is another seldom visited area. Doing "Green Eyed Monster" makes the hike worthwhile.

Approach

For routes 6-10 rappel to a ledge at some tall thin cedars about 70m past the Pigroast ledge.

6. Middle-Aged Ninja Tortoise 5.8 trad

Rap 10m west of the Monster Ledge. Climb the ramp, move right and follow the line of least resistance. Rack required.

F.A. John Weir, Mike Nadeau

7. The Troll 5.11a mixed

Rap to the ground just west of "Green Eyed Monster". Follow the thin crack through the roof. Small gear required.

F.A. John Weir

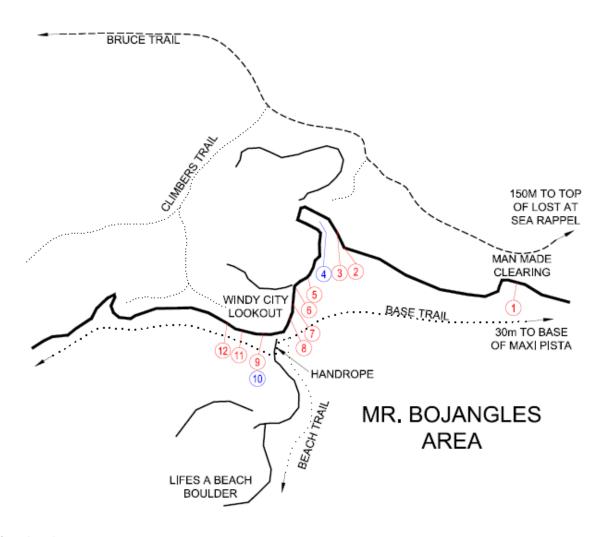
8. Green Eyed Monster 5.10d ★★ sport

A surprisingly great route. Rap to the large ledge and climb face on the west end of the ledge. F.A. John Weir

9. School's Out 5.9 sport

The crux of this one is trying to minimize use of the corner. *Take the face beside Mr. Moderate.*

F.A. John Weir. Mike Nadeau



Mr. Bojangles Area

This area has some nice hanging belay routes and a couple of good but rarely travelled trad lines.

Approach:

After the Lost at Sea area the main trail turns away from the cliff for a distance. When it returns to near the cliff edge again watch for a large man made clearing with several fresh cut stumps (this clearing was done by the Bruce Trail Association, not climbers). This is the top of the route "Northern Delights". 20m past this clearing look for a side trail which leads to the top of "Mr. Bojangles".

As the trail turns inland again, a short cut trail continues which rejoins the main trail just past the route "Crescent Moon". At the very start of this shortcut trail, look for a side trail that leads down a gulley towards the cliff, at the cliff's edge, the corner system to the east is the rappel for "Lord of the Flies". To the west is the secluded lookout which is the top of "Windy City" and "Otis". Please use this shortcut trail for route access only.

1. Northern Delights 5.11d ** sport HB

As the trail nears the edge of the cliff look for a short path. Rap to a hanging belay in a corner. Climb the corner past 2 fp, then move out right onto the slabby black face.

F.A. Bob Bennell, Cinta Bennell

2. On Edge 5.10c ** sport HB

Rappel at the corner with the letters Mr. B. painted on the rock to a hanging belay. Be careful not to trundle loose rocks on your belayer, the slope at the top is unstable. Trend right off the belay to the arête. Nice exposed climbing.

F.A. Bob Bennell. Cinta Bennell

Mr. Bojangles Area

3. Mr. Bojangles 5.10d ★★★ sport HB

Rap to the same belay as "On Edge". Take the bolt line straight up from the belay. A great route that doesn't get as much traffic as it deserves.

F.A. Bob Bennell, Cinta Bennell

4. Sculpted Cow 5.10b ★ trad

Rap to the ground at "Mr. Bojangles", and start in a right facing corner. Rack required. The first ascent was done in three pitches:

Pitch 1. Start on poor rock and climb the corner to an obvious ledge.(5.10a)

Pitch 2. Climb a crack to another smaller ledge.(5.7) Pitch 3. Climb an offwidth around a roof.(5.10b) F.A. John Kaandorp, P.Zabrok,S. Worthington

Although the next routes are immediately to your east, it is easiest take the side trail listed above rather than scramble down to the lookout.

5. Poochy 5.12c ** sport HB

Rap off the west end of the lookout by an interesting dead tree to a hanging belay at a large stance. Climb the first 4 bolts of "Otis" then break right. Powerful and dynamic moves through the roof lead to thinner holds and a race to the anchors.

F.A. Gus Alexandropoulos

6. Otis 5.12a ★★★ sport HB

Rappel as per "Poochy." Climb straight up the thin face to an exciting and balancy finish.

F.A. Gus Alexandropoulos

7. North Country Club Crack 5.11b ** trad

Rap as for "Otis" but keep left to a belay at the left side of the ledge. Climb the overhanging crack. The hand jamming finish makes up for the overgrown lower sections. Rack required.

F.A. Bob Bennell, Cinta Bennell

8a. Project - Open, Blank section in the middle

8b. 30 Years in the Making sport 5.13a

Climber's right of "Windy City" and starts from the ground by the trail near hand rope. Lower pitch is 5.11d to a lower off point. Upper pitch moves off the face onto the arête, up the corner, through the roof and on to the hard finish.

F.A. Mark Smith (July 2014)

9. Windy City 512a ** sport HB

Rap just east of the previous route to a hanging belay. Climb up and right through a tricky sequence of pockets, make a tough move to gain a jug, and then enjoy easier moves to the top. F.A. Bob Bennell, Cinta Bennell

The view from the trail atop "Lost at Sea" and "Dandelion Wine" →

10. Windy City from Ground 5.12a ★★★

Rappel past the hanging belay to the ground, or walk west from the base of "Lord of the Flies" for 60 yards. Enjoyable moderate climbing to join into Windy City. Eliminates the suffering of hanging at the belay and adds some fun climbing to a great route. 30 metres F.A. Daniel Martian

11. Fancy Dancer 5.10b ★ sport HB

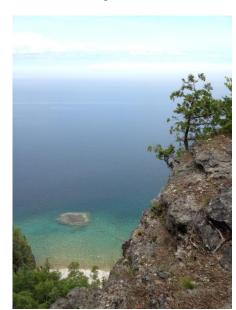
Rap east of "Windy City". A short but worthwhile route up the vertical wall.

F.A. Bob Bennell, Cinta Bennell

12. Forgotten Dreams 5.12c ★★ sport

Start as for "Windy City", at the hanging belay. Head out left and through the short painful crack to connect with the bottom of "Fancy Dancer".

F.A. Sonnie Trotter, Greg Williamson



Ladyslipper Area (see map on Page 26)

15. Master! Teach Me the Secrets of the Universe 5.11c ★★ sport

Walk along the base 80m from "Kung-Fu", this is the next route you will encounter. A nice technical route. Watch for a couple of loose flakes at the start. F.A. Marc Bracken, Chis Oates

The next 2 routes are approached from the top.

16. Pickpocket 5.9 ★ sport HB

Walk the trail about 100 steps east past a lookout, you will come upon a cleared area where the trail is close to the cliff. Rap here to a hanging belay. Climb up the short off vertical face.

F.A. John Weir, Mike Nadeau

17. Cracker 5.11b 🖈 mixed HB

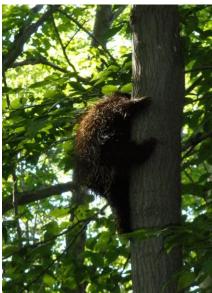
Rap just east of the previous route to a 1 bolt and tree belay. Climb the crack and the face. Small to medium gear optional.

F.A. John Weir



↑ Climber halfway up "Elmo in Space" (Page 27)







Ladyslipper Area (see map on Page 26)

A very popular area with two fantastic moderate routes: "Ladyslipper" and "Skunks do it in Tevas". Also the compact stone of "Man Overboard" and "Good Kung Fu" tends to stay dry when all else is wet.

Approach:

Walk east 250 m from the descent gulley to this area. "Skunks" starts from the ground, Accessing the "Ladyslipper" ledge requires a scramble up the easy crack to the right.

If approaching from the top walk 70 metres past the Melon area, the trail passes a large boulder, a few metres further there is a clearing at the cliff edge, this is the top of "Slugmeisters High-Techs". The wall you are looking at to the west is the Ladyslipper wall. Rappelling here will put you at the bottom of "Skunks".

5. Ladyslipper 5.10a ★★★ sport

Start on the west end of the upper ledge. Tricky technical climbing to a juggy finish. Classic. F.A. Bob Bennell. Cinta Bennell

6. Magica Moment 5.11a ★ sport

A couple of difficult moves lead to easier ground. Start just east of "Ladyslipper".

F.A. Bob Bennell, Cinta Bennell

7 .The Slugmeisters High-Techs 5.10a sport

Start on the east end of the Ladyslipper ledge. A reachy crux followed by easy cruising to the top. F.A. Marc Bracken. Tom Valis

8. Skunks do it in Tevas 5.9 ★★★ sport

Start from the cliff base below the previous routes. Nice climbing up the arête to a delicate finish. F.A. Judy Barnes

8a. The Honey Badger 5.11d ★★★ sport

Start to the left of Skunks. Fantastic varied climbing. F.A. Martin Suchma

The next three routes are all ground up and are located around the corner via a narrow trail to a small ledge.

9. Free Pelletier 5.11d ★★ sport

Start on the obvious ramp and go to bolts furthest up the ramp. Climb to a roof, traverse over toward the midpoint of "Niagro", cop a rest then fire up the corner to the top.

F.A. Bob Bennell

10. Niagro 5.12c ★★★ Sport

PRE-CLIP FIRST BOLT - the rock is very bad at the beginning of this climb. *Just left of the previous route,* head straight up chossy face, pull a roof to better rock, and crank out some hard moves to a decent rest. Then go left and up the face to the anchors. F.A. Christopher Lawrence

11. Man Overboard 5.11c ★★★ sport

Located on the eastern end of the small ledge. A fantastic technical route, climb the arête and face just east of "Niagro".

F.A. Marc Bracken, Chris Oates

11a. 45th Parallel 5.11c/d sport

Ground up start on the left face around the corner from "Man Overboard"
Equipped 2014 by Trevy

12. Elmo in Space 5.11a ★★ mixed

Walk east 50m from "Skunks" beneath the ledge for "Man Overboard" to next line. Start in the corner hidden behind the cedars, at its end move left onto the bolted face. Bring a few medium pieces for the corner. F.A. John Weir, Mike Nadeau

Walk 20m east around the corner from "Elmo" to the large wall with 2 bolted routes. Or if approaching from the top rappel at an elevated clearing that's partially hidden from the trail by trees 80m past "Ladyslipper."

27

13. So! You think you Know Good Kung-Fu? 5.11d ★★★★ sport

Start on the west side of the wall. A superb route that doesn't let up until the top. Don't lower unless you have at least a 60m rope.

F.A. Marc Bracken

14. So! Maybe you need a Lesson in Humility! 5.10c sport

Take the bolt line east of the previous route. Park you belayer in a safe spot and climb as if in a minefield. Very loose and scary, fortunately things get more solid the higher you go.

F.A. John Weir, Niki Travers

Beach Boulder Routes – "Life's a Beach Boulder" and "Sauble Beach Boulder"

Life's A Beach Boulder (see map on Page 10)

The large boulders beside the water below are home to several good lines. This fantastic setting is a great spot for those hot mid- summer days. Take a few burns; take a swim, repeat, repeat. Routes 1-2 are right beside the water on clean compact stone. The routes up in the forest are on darker rock and can be a little damp when conditions are humid.

Approach:

From Titan Wall; hike the base east to a small cliff with a hand rope; descend towards the beach at the trail below the hand rope.

From the Stinger gulley: hike the base west for 20 minutes to the small cliff below "Windy City", descend the small cliff via the hand rope and follow the trail down to the beach.

1. Cold Hard Beach 5.13a

Much easier if you're tall, boulder up to a huge ledge that you can clip the first bolt and the route goes straight up and left under the roof. Then follow lip of roof back right to anchors.

F.A. Mark Smith

2. LoreLai 5.12c ★★★★

The second route to the right of the water. Fantastic climbing up immaculate stone.

F.A. Daniel Martian

3. Madagascar 512c ★★

4. The Cave of Despair

Located in the cave you pass by on the way to the beach boulder. This route is always wet and when it's dry it's really dirty. If you're motivated go for it.

5. Open Top Rope Project

On the side of the boulder facing the water, there is a 45° wall that makes for a fun project on toprope. Climb directly up the underside of the wall.

Sauble Beach Boulder (see map on Page 8)

Approach:

From Titan area make your way down through the woods to the shore until you arrive at the western side of a large rocky protrusion. The route is located on the west side and is directly under the route "Thor." From the Stinger gulley: hike the base west for 25 minutes to the small cliff below "Windy City", descend the small cliff via the handrope and continue east to the Titan area and approach as above.

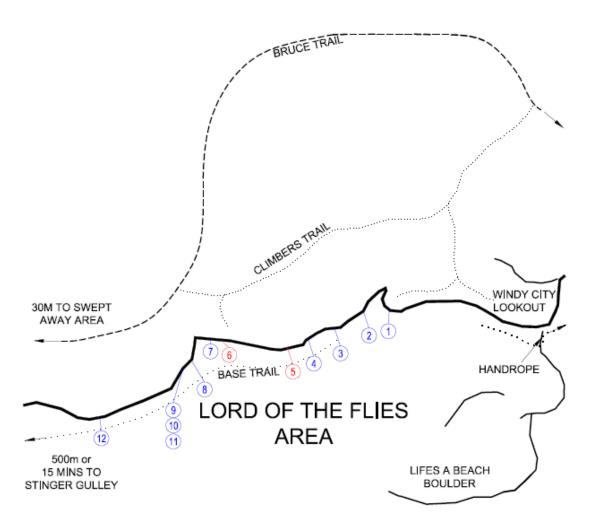
6. You've been Hibbed 5.11c

Overhung climbing in a sunny private cove over the water. From the shore, pre-clip the first two draws and then clip the lead line back into the first draw to avoid wet climbing shoes.

F.A. Paul Ko, Adam Reeve



Climber nearing the anchors for "Cold Hard Beach" →



Lord of the Flies Area

This area has some great 5.11's and 5.12's on beautiful stone. The rock can seep a little longer than some areas so you might want to save them until conditions are good. All of the routes except #6 start from the ground and have top anchors.

Approach:

Most people now access these routes from the base of the cliff. From the Stinger gulley, hike back west past the Nimbus lookout for about 15 minutes. Look for the obvious half-moon shaped curving crackline of Crescent Moon as a landmark. The slightly overhanging streaked wall of "Flying Squirrel" and "Lord of the Flies" is just to the west of this. Alternatively you can rappel at the corner at the top of "Lord of the Flies" or at "Crescent Moon".

1. Unnamed 5.11d ** sport

Start on the arête immediately west of the offwidth corner. A good route that really deserves a name. F.A. Bob Bennell

2. Lord of the Flies 5.11c *** sport

Start behind the obvious tall dead cedar below the impressive streaked wall. The crux takes a while to dry early season or after wet weather. Superb varied climbing.

F.A. Bob Bennell, Cinta Bennell

3. Flying Squirrel 5.13a ★★★★ sport

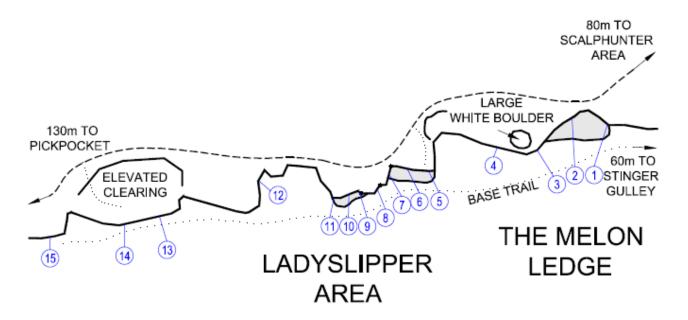
Fantastic bouldery moves on perfect stone. *Start just* east of the previous route.

F.A. Adam Reeve

4. Open Project

5. Unnamed 5.10b HB sport.

Achieve fame and riches in the next guidebook by getting the FA if you can find the top of this route.



Melon Edge

This small area has a couple of worthwhile routes.

Approach:

Walk the base 100m east from the descent gulley for these next bolted lines. If approaching from the top: About 80m down the trail from the Manitou Ledge the trail nears the edge of the cliff again, watch for a dagger shaped dead tree that points out from the edge of the cliff. Rap here for routes 1 and 2

1. The United Colours of Melon 5.11d ★★ sport

Takes the black wall on the west end of ledge. Perform balancy moves up the black slab, grab a rest then unlock the sequence to the gently overhanging headwall above.

F.A. Marc Bracken, Tom Valis

2..Intergalactic Cantaloupes 5.10d ★★ sport

Located on the same ledge a few metres east of the previous route (on the opposite wall). A steep, easy start leads to nice technical climbing on edges and seams

F.A. Tom Valis, Marc Bracken

2a. Unknown name 5.10+ sport

Bolted in 2013 (?). Located about 4m east of "Cantaloupes" near edge of ledge on white rock.
Route trends diagonally up left. Starts in some choss and moves up to a roof where a bolt is placed (awkward for rope) and left. Make a hard move and then head straight up to anchors.
F.A. ?

3. Shacked 5.11d 🖈 sport HB

Bushwhack to the edge of the cliff about 5m down the trail from "Cantaloupes". A large white boulder is perched near the edge of the cliff at the top. Rap here (back clipping helpful) to a hanging belay. Balancy moves up a slabby arête may leave you rattled before the pumpy headwall. A little bit loose at the start. F.A. Greg Williamson

4. Open project

A semi bolted route on the wall between "Shacked" and "Ladyslipper". Feel free to finish this up if you don't mind doing lots of cleaning.

Scalphunter (Manitour Ledge) and Stinger Gulley Descent Area (see map on Page 23)

17. Paradigm Shift 5.12a ★★ sport

Just left of the previous route. Nice balancy face climbing. As with the previous route, good dry conditions make a big difference in the enjoyment factor. Start in corner, hard for 12a. F.A. Sean Mulligan

The next 3 routes (#18-20) start on the Scalphunter ledge. Scramble up a short crack just east of route #3. There is a handrope in the tree to aid in your ascent. Alternatively, if approaching from the top, rappel in from the cleared out area above. This rappel point is located where the main trail gets close to the cliff edge again about 150m past (east of) the Latvian area. Look for the well-trodden area with a couple of logs lying on the ground that you have to step over to get to.

18. Scalphunter 5.11d ★★★ sport

Start on the west end of the ledge. Classic gym-like climbing up the slightly overhanging wall. F.A. Martin Seidenschmid

19. Spirit in the Sky 5.11b ★★ sport

Another worthwhile route with some interesting moves at the 3rd bolt. Start a couple metres east of the previous route. F.A. Mark Jablonsky

20. Gateway to the Vertical World 5.12a/b ★★ sport

Take the bolt line on the east end of the ledge. Sustained climbing to a small pocket crux, easier cruising to the top.

F.A. Martin Seidenschmid

The following three routes can be accessed via the Stinger Gulley descent.

21. Limestone Cowboy 5.10b ★★ sport

This route starts at the base of Stinger gulley descent. Start in a corner (often wet) to a tree, try not to use it but eventually give in. Traverse out right and then weave your way up steeper rock to the top. A long, fun route.

F.A. Bob Bennell. Cinta Bennell

23. Feeling Groovy 5.8 trad

Rap to the same belay as Dolomighty, climb the groove to the wide crack, under or over a wedged log to the top. Rack required. F.A. Bob Bennell. Cinta Bennell

22. Feeling Dolomighty 5.11d ★★★ sport HB

Rappel at the east side of clearing at the top of "Scalphunter" to a small stance, or alternatively start at the base and climb the first part of "Limestone Cowboy" to the stance. Climb up, and then traverse right to a fantastic finish through the overhang. F.A. Bob Bennell

Just past the previous routes the trail turns away from the cliff to go down a hill, walk down a gulley towards the cliff which allows a short scramble down to the base of the next 2 routes.

24. Stinger 5.11c ** sport

The route part way down the descent gulley just above the handrope downclimb. A nice little route that's pumpy despite its short length. F.A. Bob Bennell

25. Barking Baritones 5.11b sport

Take the route just east of the previous route. Not as nice as its neighbor. F.A. Bob Bennell

Lord of the Flies Area

6. Crescent Moon 5.11a *** mixed

Rap at a clearing just before the short cut trail rejoins the main trail. Fun climbing up a striking feature. Face climbing off the hanging belay leads to an arching crack; pull the lip at its end, then face climb past bolts to the top. A light mid-sized rack for the crack.

F.A. Bob Bennell, Cinta Bennell

The next 5 routes start at the ground beneath a large twisted cedar located just about the base.

7. Ghost and the Darkness 5.12d ★★★sport

Rap to the ground from the top of "Crescent Moon." Your typical hard Lion's Head dark rock route, bring your thin footwork shoes for this one. F.A. Adam Reeve

8. Crucible 5.12a ★★★ sport

Rap just east of "Crescent Moon" to belay at a huge ancient cedar in a corner just above the ground. Or start from the ground below the tree. A fantasic route unlike anything else on the cliff. Do some tricky moves getting over to a fused corner, and then begin a calf burning stemfest to the top. F.A. Bob Bennell, Cinta Bennell

9. Not another Mantle 5.12b ★ sport

Start as the base of "Crucible." Climb the tree then take the left-hand bolt line, climb up the corner then make an interesting downward traverse then follow the gold hangers straight up. Tough for the grade. F.A. Daniel Martian

10. Everything is Illuminated 5.13a ★★★ sport

Start as for #9 but continues traversing further left to a rest, bust out some long moves through a series of bulges above. Save some gas for a bouldery crux just before the angle relents to easier ground. A superb, varied route.

F.A. Daniel Martian

11. Pow Wow Highway 5.13a ★★★★ sport

Start as for #10 and traverse further left to join into Victim at that routes second bolt.

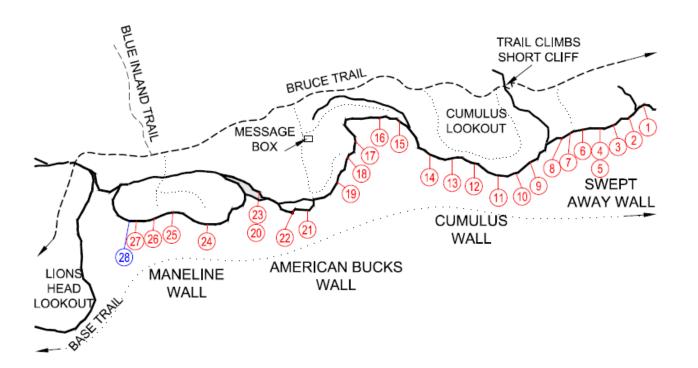
F.A.Daniel Martian

12. The Victim 5.13a ★★★★ sport HB

Rap at the furthest point out on a buttress at a clearing just past the previous routes. Back-clip to gain the hanging belay. Long powerful moves lead to a sustained finish. Outstanding exposed climbing. F.A. Chris Oates, Judy (the victim) Barnes

13. Project (likely will be about 12c-12d)

Rap from the top of the buttress between "Victim" and the Swept Away wall to a hanging belay.



Swept Away Wall

A great area with some excellent pocket pulling. All of the routes are quite exposed with hanging belays just above the large overhangs below.

Approach:

This area is located about 45m past the point where the shortcut trail rejoins the main trail. Watch for a side trail just before the main trail climbs up a short cliff. There are a couple of small birch trees near the edge of the cliff.

1. Albatross 5.11b sport HB

Rap just west of the notch filled with loose scree, between "The Victim" and Swept Away Wall. F.A. Bob Bennell

2. Short Circuit 5.10a * sport HB

Scramble down from the top of "Wired" to where the top of the cliff is lower. Rappel to a hanging belay. Somewhat loose due to lack of traffic.

F.A. Bob Bennell, Cinta Bennell

3. Wired 5.10c * sport HB

Rap at the furthest point west before the cliff steps down. Climb up and right to a bulge, then traverse left then straight up.

F.A. Bob Bennell, Cinta Bennell

4. Fuse Box 5.10b ★★ sport HB

Rap just west of the cedars at the cliff's edge to a hanging belay. Take the west bolt line up through great pockets.

F.A. Bob Bennell, Cinta Bennell

5 .Electric Avenue 5.10a ** sport HB

This route shares the same belay as Fuse Box. Climb the east bolt line. A tough start leads to easier pocket pulling to the top.

F.A. Cinta Bennell, Bob Bennell

6. Swept Away 5.10b ★★ sport HB

Rap by (but not off of) the rotting birches through the opening between the cedars to a hanging belay. Move left off the belay towards "Czar", then back right to a tricky move before a rest. Interesting climbing up the seam to the top.

F.A. Marc Bracken, Chris Oates

7.Czar 5.12a ★★★ sport HB

Rap just east of the cedars to a 3 bolt belay. A fantasic route. Trends leftwards then straight up to a good rest, recharge then confront a crux that favours those with smaller digits.

F.A. Bob Bennell

The Fin Area

9. Glass Bottom Boat 5.11a R **

Tiptoe through broken rock past a bolt to access the crack above. Thought provoking climbing through the roofs and corner above.

F.A. Dave Zieleniewski

The following routes are just east or above of the previous routes but are accessed by rappelling in to the hanging belays from the top

10. Blue Bottle Chronic 5.11a sport HB

Bushwhack to the cliff's edge 80m past Latvian Ledge. Rap to a hanging belay. Cruise an easy face to a roof, finish up on easy ground. Not really enough good climbing to warrant the effort to get to it. This route can also be done from the ground by starting on the Scenic Route, which would make it a bit more difficult but also more enjoyable.

F.A. Greg Williamson, Steve Montgomery

11. Bottlerocket 5.11b ** sport HB

Look for a faint trail 100 steps from Latvian Ledge. It leads to small lookout with a lower level perch that looks back west. Rap to a hanging stance. Vertical face to a fun finish at a tiny roof.

F.A. Greg Williamson, Steve (Man Boy)Townshend

12. project

13. Bandit 5.12a sport HB

Rap to a hanging belay on the clean white butress just west of the Mandate/Manitou area. Attempt to climb the viciously thin face. A good idea is to leave your rap line in place to allow a means of escaping this mother of all sandbags.

F.A. Chris Oates

14. To Catch a Thief 5.11c/d ★★ sport HB

The story behind this one is even better than the route, a long haired madman's vengeance for his stolen diet coke.

Rap as for Bandit but go to the belay to the east. Good thin edging.

F.A. Chris Oates, Judy Barnes

Scalphunter (Manitou Ledge) and Stinger Gulley Descent Area (see map on Page 23)

This area contains some excellent and diverse 5.11's and 5.12's with easy access. The vertical Mandate wall is characterized by its dark vertical stone with thin footwork-intense routes. Most of these routes take a bit of time to dry out after wet weather, so good conditions are key. The lighter colored, steeper rock of and adjacent to Scalphunter are the opposite; these routes receive lots of sun and dry quickly, making them a good choice early season or on colder damper days.

Approach:

The Stinger gulley provides an easy way to access all the ground up routes without rappelling. After about 200m past the Latvian area the main trail turns away from the cliff and drops in elevation, look for an obscure path leading downward towards the cliff edge. Descending this path with some easy down climbing deposits you at the bottom of the route "Stinger". This path is intentionally left unmarked to deter hikers from using it to get to the base. Take your time and you will find it. It is the only easy descent on the entire main sector of the cliff, so if it seems difficult, you are likely in the wrong spot. Below the route "Stinger", down climb a hand rope to the base and be careful as the short wall is usually pretty slippery. Now at the base of the cliff, you will be below the route "Limestone Cowboy". Walk back 30 m beneath the Scalphunter ledge to the base of the Mandate wall; you can climb a short crack up to the Scalphunter ledge from here.

15. The Mandate 5.11d ★★ sport

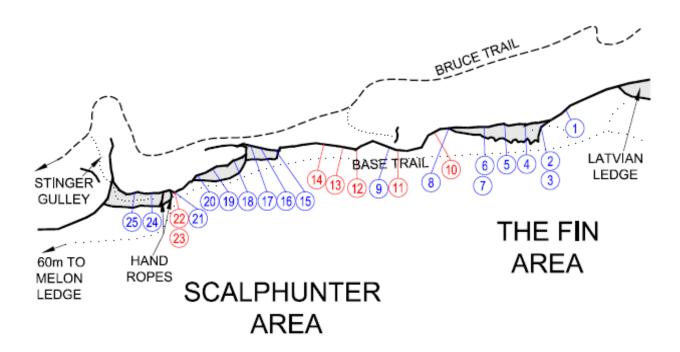
Take the furthest west of the 3 routes on the dark colored Mandate wall. Climb straight up to the 2nd bolt, move right to a crumbly dihedral, and then back left. Continue up on laybacks and edges to anchors and lower or make a few more moves to top out. Great climbing except for the dihedral.

F.A. Tom Valis

16. Quantum Utensils 5.12c ★ sport

Thin fingery climbing up the blank looking *central route* on the wall.

F.A .Sean Mulligan



The Fin Area

Just past the Latvian edge is this ground up area. It is host to a few good physically demanding 5.12's *Approach:*

Descend the Stinger gulley and walk back west for 5 minutes. Most of the routes start off a chossy shelf a few metres above the ground. Scramble up to this shelf on the west side. Alternatively one can rappel at Latvian ledge and scramble down to the east end of the ledge to the base.

1. American Dream - 5.13d ★★★★ port

Start from the ground 15m east of the Latvian ledge. This is a different style to the other hard routes here. Very good boulder problems on a variety of angles. F.A.Daniel Martian

2. Azrael 5.11b ** trad HB

Take a faint side trail 60m from Latvian and rap to a 1 bolt belay, or better yet approach as per Gargamel & Azrael listed below. Climb the balancy, then burly crack. Small to medium gear.

3. Gargamel & Azrael 512d ★★★ mixed

The direct start to Azrael. Start on the steep bolted line immediately west of "the Fin". Pull some powerful moves to gain the balancey crack above. Great physical climbing.

F.A. Dave Zieleniewski, Chris Pegalo

4. The Fin 5.12b ★★★★ sport

A relatively new line that's become one of the most popular for the grade. *Start at the obvious fin like feature*. Follow the corner system through amazing three dimensional climbing above. *Photo page 20*. F.A. Tony Berlier

5. Bareback 5.12d ★★★ sport

Start 3m left of the previous route. Great climbing with 3 distinct boulder problems separated by good rests. (Picture on page 30)
F.A. Tony Berlier

6. Brokeback Mountaineer 5.12a ★ sport

Start the same as Bareback but trend left at the first bolt. Circumvent the roof on the right side, grab as good rest then tackle the trickier finish.

F.A. Tony Berlier

7. The Scenic Route 5.12c ** sport

Begin on Bareback Mountaineer, tackle the crux roof straight on, and then continue traversing leftwards taking the long way to top, passing through the hanging belay of Blue Bottle. After the easier middle section, an exciting and exposed finish awaits. F.A. Greg Williamson

8. The Golden Hour 5.13b *** sport

Start east of the previous route on the very edge of the chossy ledge. A couple bolts of easy climbing lead to a no hands rest. Psyche up and head up the clean slightly overhanging arête. Sustained and crimpy. (Picture on page 30)
F.A. Greg Williamson

Swept Away Wall

8.Laputa 5.12d ★★★ sport HB

Rappel just east of "Czar", backclip your way to a hanging belay lower on the wall than "Czar". A long route that takes everything you've got right to the very end. Balance out a difficult boulder problem right off the belay, trend left through more tough pulls to a good rest. Psyche up, then blast through the remaining 15m of pocket pulling to the top.

F.A. Chris Oates

9. Project HB

Cumulus Wall (see map on Page 15)

This area features some superb varied 5.11 climbing. The main wall features 3 superb routes with long sections of vertical face climbing followed by spectacular finishes through the overhangs at the top. The routes are quite long, so be sure to rap single line and knot the end of your rope. All routes are hanging belays.

Approach:

Just past the Swept Away wall, the trail climbs a small cliff to up to a clearing. The top of this lookout is the top of routes 10-14. To access routes 15-16 continue on the main trail past the Cumulus lookout to the "American Bucks" side trail. Just before the message box take the faint path that leads down a gulley. This leads out to a ledge below the top of the route "Distant Thunder". Rappel for "Big Ben" and "Cave" route here.

10. Pirates 5.11c ★★ sport HB

Rap off the cedars at the west end of the lookout, just before the top of the cliff steps down to the Swept Away wall. A great route that doesn't see a much traffic as it should. Battle your way through small edges and flakes to an interesting crux. Feel sandbagged yet?

F.A. Chris Oates, Marc Bracken

11. The Wax Bomb 5.12b ★ sport HB

Named after a strange phenomenon that occurs on summer weekends. *Rap 3 m east of "Pirates" to a hanging belay.* A thin start leads to a fun bulge. Easier climbing to the top.

F.A. Greg Williamson, Steve Montgomery

12 .Shakedown 5.11c ★ sport HB

Rap 3m west of the top of "Cumulus". Moderate climbing leads to the roof; reach your way through this then find yourself a desperate fight to get your feet over the lip.

F.A. Martin Seidenschmid, Fraser Allen

13 .Cumulus 5.11a ★★★★ sport HB

Probably the best route of its grade on the cliff. Rap just west of the cedars at the cliff edge. Blue "C" painted on rock. Sustained vertical face leads to rest below an intimidating looking overhang, don't worry it's not as bad as it looks. Fight the pump through good holds to the top.

F.A. Chris Oates, Tom Valis

14. Distant Thunder 5.11d ★★ sport HB

Rap just east of the cedars. Good thin face climbing leads to a wild roof finish.

F.A. Chris Oates, Bob Bennell

15. Cave Route 5.10b ★★ sport HB

Rap to a hanging belay at the furthest point west on the ledge below "Distant Thunder". Climb past bolts and fixed threads to a cave, cop a rest then fire to the top.

F.A. Bob Bennell, Cinta Bennell

16. Big Ben 5.10b ★ sport HB

Rap a few feet east of "Cave Route". A good route despite being somewhat dirty.
F.A. Bob Bennell, Cinta Bennell

16b. Change of Season 5.10a ★★ trad

Take the obvious crack line left of Big Ben. Steeper climbing leads to a pleasant finish.

F.A. Ben Iseman

American Bucks and Spiderwoman Walls (see map on Page 15)

This popular area is home to one of the best 5.9 sport routes around and the classic gently overhanging "American Bucks". All routes are hanging belays.

Approach:

About 60m past the "Cumulus" lookout there is a side trail with a wooden box that reads "leave a message". This path leads out to the top of "American Bucks".

17. White Fang 5.10c sport HB

Walk 15 m west from "Spiderwoman" to the furthest point west on this wall. Rap here to a hanging belay. Tricky and thin for the grade.

F.A. Bob Bennell, Cinta Bennell

18. Kiss of the Spider Woman 5.9 ★★★★ sport HB

This super classic route is a good intro to Lion's Head hanging belays. Walk 10m west from "American Bucks", and rappel at the letters "KS" to a small stance. A new belay now exists 4m lower for those who want to add a bit more climbing to the route. Weave your way up the wall through good holds and good rests to an interesting finish.

F.A. Bob Bennell, Cinta Bennell

19 .Dandy 5.10b ** sport HB

Rap just east of Spider Woman to a hanging belay. Has blue painted "D" at cliff top. Also 2 hangars on cliff top at bases of cedars. Climb the vertical face to steeper ground at the top.

F.A. David Fremes, Andy Cairns

20. Global Warming 5.10b trad

Start on the ledge for "Curses from the Underworld". Traverse out right through roofs, finish up the up the left side of the Dandy Wall.

F.A. Dave Zieleniewski

21. American Bucks 5.10b ★★★★ sport HB

Trend out right towards the arête and then up straight on wonderful, positive holds. A deservedly popular

F.A. Bob Bennell, Cinta Bennell

22. Ascent to Olympus 5.10b * sport HB

23. Curses from the Underworld 5.10a trad

Rap into a gullev east of the previous routes to a ledge. Climb the offwidth crack. Large gear useful.

Maneline Wall (see map page 15)

The next wall past the American Bucks area is the ever popular Maneline area. "Queue De Lion" offers exposed and aesthetic climbing not typically found on a route of this grade. The ultra-classic "Maneline" is a must do for everyone who visits the cliff. The routes are all quite long so make sure to rappel single line. Approach:

Take the next side trail past "American Bucks", 3m before the Bruce Trail branches off for the blue inland trail to Mackay's Harbour. Step across a crevice and the rappel for "Maneline" and "Making Waves" will be right in front of you.

17

24. Queue De Lion 5.8 ★★★ sport HB

Rap near the west end of wall to a hanging belay at a small ledge. Make sure to pre-clip the first bolt. Trend left past a slabby crux section just off the belay. Pat yourself on the back and treat yourself to 30m of enjoyable climbing through multiple bulges to the top. F.A. Judy Barnes, Elizabeth Taylor

25. Making Waves 5.10c ★★★ sport HB

Rap where the side trail meets the cliff. A great route that wanders its way up the middle of the wall through several interesting technical sections. F.A. Bob Bennell, Cinta Bennell

Rap past a small ledge to a hanging belay in a corner.

Rap to the same belay as "American Bucks". Climb up the corner then back out right onto the face. F.A. Richard Massiah, Rob Stock

F.A. Bob Bennell. Cinta Bennell

26. Maneline 5.10a ★★★★ sport HB

THE classic 5.10. Rap just east of the previous route, keeping east of the group of cedars midway down the face to a hanging belay. "M" painted on rock at top of route. Climb out right to the corner then straight up. A little bit runout. An alternative is to rappel to the ground and climb an enjoyable moderate first pitch and skip the hanging belay altogether. F.A. Bob Bennell, Cinta Bennell

Latvian Ledge Area (see map on Page 19)

26. Doggies Dirt Pipe 5.12b ★★★ sport

Start at the futhest bolt line east on the ledge. A fun route that has a bit of everything, a bouldery start, some slab and a classic finish.

F.A. Greg Williamson

27. Shorty Long Back 5.12d ** sport

Stick-clip the first bolt just left of Latvian Ledge. Tread lightly up the initial 15 of chossy rock. Tackle a fun roof then traverse left to a fun technical flake feature. F.A. Greg Williamson

28. Viva La Difference 5.12a ** sport HB

Burrow vou way through the trees to the cliff's edge about 25m down the trail from the Latvian area. Rappel to a hanging belay. Climb a difficult seam to a ledge, face climb to the top. Tough for the grade. F.A. Dave Luhan

29. Viva From The Ground 5.12c ★★ sport

Start as fro Shorty Long Back, and then traverse further right to "Viva".

F.A. Daniel Martian

Latvian Boulder (see map on Page 19)

Directly below the Latvian ledge is a large boulder just up from the shoreline, it is home to 3 good sport lines. The rock here is a little different than the main cliff as it is a little more popcorn like, making the routes fingery and sustained.

From Latvian ledge, scramble to the base at the east end, (or approach from the Stinger gulley). Locate a faint path that leads down and around the east end of the boulder to the start of the routes. Note: a second trail leads to the base of the routes from just below the Lion's Head lookout.

1. Burn, Judy, Burn 5.12b ★★★ sport

Left most line on the boulder. Very good climbing on this huge bloc near the beach.

3. 5.11c \(\pi\) sport.

Good climbing up really nice rock.

2. Ring of Fire 5.11d ** sport

The middle way, longest and trickiest of the bunch.



The view of the cliff from the town of Lion's Head

Latvian Ledge Area (see map on Page 19)

This is the most heavily used area on the cliff due to the number of moderate ground up routes and lack of exposure. All of the sport routes have top anchors, so please lead these routes and lower off them.

This will help the erosion problem on the slope above and eliminate the maze of tree damaging, hiker-annoying webbing that tends to accumulate here. In addition to the moderate sport routes, there are some desperate face routes for those who like to punish their fingers and toes. The crack lines of "Curveball" and "Lefty" are also deservedly popular. The downside, the dark rock (particularly the west side wall) takes a little longer to dry after a rain. *Approach:*

About 150m past the Lion's Head lookout, watch for a cleared out area with some cut trees (not done by climbers) at the top of a corner. This is the rappel point for the ledge below. Please rappel here for all routes to avoid trundling rocks on the people below, and if possible share rap lines on busy weekends.

The route immediately to your east at the bottom of the corner is "Lefty." Alternatively you can descend via the Stinger Gulley, walk back west and scramble up to the ledge.

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13. Bart's Yellow Scooter 5.12d ★★ sport

Starts off the far west end of the ledge. Stick-clip the first bolt or better yet the clip the thread above to avoid getting impaled by the tree. A powerful start leads to good technical climbing. Lower from the "Zone" anchors to get back to the ledge.

F.A. Greg Williamson

14. Project

Start as for Bart's but instead of trending right mid route head straight up through tougher ground.

15 .Zone of Extreme Beauty 5.12c ★★ sport

Take the bolt line west of the Fastball crack. A meandering route that puts your route-finding skills to the test.

F.A. David Smart

16.Fastball 5.10c ★★ trad

Climb the rightmost of the two obvious cracks. A good route, but it is, unfortunately, often wet below the tree. Medium sized gear.

F.A. John Weir, David Smart

17. Curveball 5.10b ★★★ trad

Scurry up the crack on the left to a rest, then up the left arching crack to the top. A supurb route. Small to medium gear.

F.A. John Weir, Michelle Smart

18. Sargasso Sea 5.12d ★★★ sport

Take the bolt line west of Curveball up the almost featureless face. Desperate slab at its best. Best to pick a day with optimum conditions for this one and be prepared to work.

F.A. David Smart

19. Busted at Berford 5.12a ★★ sport

Start at the bottom of "Lefty" then traverse right, then up the off vertical face. Love it or hate it, it's a route that responds well to good technique and poorly to just yarding on the grips.

F.A. Lee Mullowney, Julie Leino

20. Lefty 5.10a sport

The first bolt line just west of the rappel corner. Head left up the small corner then head straight up the face.

F.A. John Weir, Mike Nadeau

21. Surf Zone 5.7 ★★★ sport

This is the first bolt line east of the corner. Fun climbing through a couple of bulges. F.A. Marc Bracken, Tom Valis

22. Plastic Victory Jug 5.7 ★★ sport

Start a few feet east of the previous route. Nice offvertical climbing.

F.A. Marc Bracken, Niki Travers

23. Fleet Footed Rock Moose 5.9+ ** sport

Walk east along the ledge to an obvious corner. Climb up the corner to a small ledge, traverse right and take the right bolt line to the anchors.

F.A. Reg Smart, Marc Bracken, Fraser Allen

24. Anarchy in High Heels 5.9+ ** sport

Start as for Fleet Footed to the ledge then take the left bolt line to the top.

F.A. Marc Bracken, Reg Smart

25. Green Velvet 5.11b ★★ sport

Take the next bolt line east of the previous routes. Climb up flakes to a small roof with a tricky move above it, continue up and right to end at the anchors for "Anarchy".

F.A. J.P. Charbonneau, Lee Mullowney

Maneline Wall (see map page 15)

27. Manelining 5.11a mixed

Start as for "Maneline" for the first two bolts then head out left. Rack required, including a wire to cinch over the plumbing fixture bolt hanger.

F.A. Quinton Bennet, Ziggy Isaac

28. Pipeline 5.11d ** sport

Rappel to the ground at the previous routes. Climb the first pitch of "Maneline", traverse left just before the hanging belay. Tackle 3 bolts of tougher climbing on slopers through the bulge. Easier terrain from here. Tops out just left of the pipe fixture of "Manelining". F.A. Greg Williamson, Mark Melanson



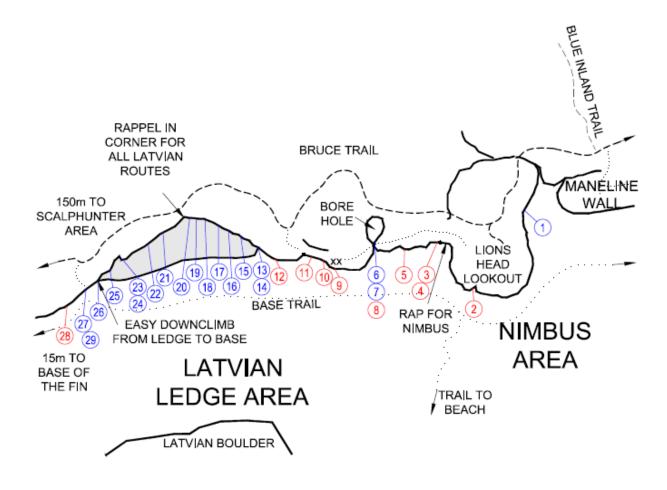
Painted blue "M" at top of "Maneline" climb.

Trail sign at the main Lion's Head lookout.



Following the white blazes of the Bruce Trail





Nimbus Area

The prominent Lion's Head lookout is a great place to head to on your first visit to get your bearings. From this spacious viewpoint you can see a large portion of the cliff to the east and west giving a great perspective of where all the various walls are located. The top-out of Nimbus is at the most outward point of the lookout. Be prepared to answer dozens of climbing related questions from curious hikers while climbing here. This lookout point is one of the most popular hikes on the Bruce. The routes here have a very airy and exposed atmosphere with hanging belays perched just above the large overhangs below.

Approach:

About 90m past the blue inland trail you will come to a clearing, this leads out to the spectacular Lion's Head lookout. (Watch for the Bruce Trail sign). Rappel at the noted locations for the hanging belays. Routes 1-3, 8, 9 can be accessed from the base trail, hike east from Stinger until you beneath the obvious Lion's Head overhang.

1. The Roaming Gypsies 5.10c 🖈 2 pitches sport

Rap to the ground (easiest at Maneline) or approach via the base trail.

P1: 5.10c Start in a corner on the west side of the massive Lions Head lookout, 10m east of the base of "Maneline". Climb straight up to the belay on the big ledge.

P2: 5.10a Traverse at least 12m left all the way to the top of the lookout. Keep going left and resist the urge to climb the easier loose rock straight up. F.A. Chris Pegelo, Dave Zieleniewski

2. Stratus Fear 5.12d ★★★★ trad

This takes the obvious crack line up the center of the Lion's Head overhang. Steep and committing! If you are tired and frazzled, you can lower at the midpoint anchor or you can choose to continue to the top on the "Above the Clouds" extension!

F.A. Leslie Timms, Dave Zieleniewski

3. Above the Clouds 5.13a ★★★ mixed

The extension to Status Fear F.A. Leslie Timms

Nimbus Area

4. Nimbus 5.10a ★★★ sport HB

Worth doing for the exposure alone. Rap just east of the lookout where the top of the cliff steps down; look for a hanging belay on your right, before the cliff cuts away to huge overhangs. Climb up and right to a rest, then fire through the amazing Lion's Head overhang. This route is the scene of countless epics where the second gets stranded in space after falling at the crux. If in doubt of your partner's abilities, do them a favour and prepare accordingly. Keep in mind that your rap line isn't hanging down the route on this one. F.A. Chris Oates, Reg Smart

5. Buccaneer 5.10d ★★ sport HB

Rap as for "Nimbus" but continue further down to a lower belay. Climb a balancy face to a steeper finish. It is possible to connect the bottom of this route with Nimbus for a great climb at 5.10d.

F.A. Chris Oates, Tom Valis

6. Mulleteer 5.10c ★★ sport HB

Rap to the "Bucaneer" belay. Take the left trending line of bolts (painted hangers). Tricky for the first couple of bolts then easier ground above.

F.A. Mark Melanson, Greg Williamson

7. The Sick and the Afflicted 5.10d ★ sport HB

Rappel 10m east of the previous routes to a hanging belay. Thin face leads to a pumpy finish. F.A. Reg Smart, Brad Watters

8. Homo Erectus 5.10c A1 trad

Rap through the obvious borehole in the top of the cliff. P1: Climb up loose rock to a stance (A1)

P2: Climb up the crack and exit through the borehole (5.10c)

F.A. John Kaandorp, Pete Zabrok

9. Fully Erect 5.12 ★★ mixed

The free version of Homo Erectus

Approach from the base trail or rappel through the

bore hole to the ground. Climb the very loose and dangerous rock to the big ledge 10m up to the first bolt. Climb past bolts to the "fun" offwidth. Bring a variety of cams and several slings to reduce rope drag. Follow the offwidth around the last corner and then back right to 3 more bolts. Exit through the bore hole or take the exciting exposed "porn star" finish out the overhang right of the bore hole. Amazing climbing on adequate rock.

F.A. Dave Zieleniewski, Chris Pegelo

The Start of "The Fin" route. (Page 23) → Unique fin feature climbs in the black streak.

10. Renaissance Man 5.7

Rap through the borehole to a hanging belay. Take the obvious crack.

F.A. Reg Smart, John Kaandorp

11. Swashbuckler 5.12a ★★ sport HB

Rap 5m east of the borehole and swing around to the west side of the arête to a small stance. Struggle through some powerful moves off the belay and then escape to the arête before the roof.

F.A. Chris Oates, Judy Barnes

12. Victor Mature Lives 5.12b ★★★ sport HB

Descend as for "Swashbuckler" but keep east of the arête. Thin and balancy moves up the face test your footwork and ability to keep your head together. Classic Lion's Head face climbing F.A. Chris Oates, Marc Bracken

13. I Wish I Was Deep Instead of Just Macho 5.11c ★★★ sport HB

Rap as for "Victor Mature" and swing left or take a side trail at a clearing about 30m down the trail from the Lion's Head lookout and rappel to a hanging belay. A great route with an impressive collection of some of the hardest to read pockets on the cliff.

F.A. Marc Bracken, Chris Oates

14. Aud Ball 5.10a ★ sport HB

At the clearing atop the previous route, head to the right down to the cliff's edge. Rap to a hanging belay. Nice pockets and edges, but a little short. F.A. Aundrea Coulter, Greg Williamson

